

Software Defined Networking, openflow protocol and its controllers

OSS Technology Section II
OSS Platform Technology Center
Business Strategy Group
SCSK

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Agenda

- SDN and openflow protocol
- Openflow controllers
- Related academic researches
- Openflow controller to network operating system

Software Defined Networking and Openflow protocol

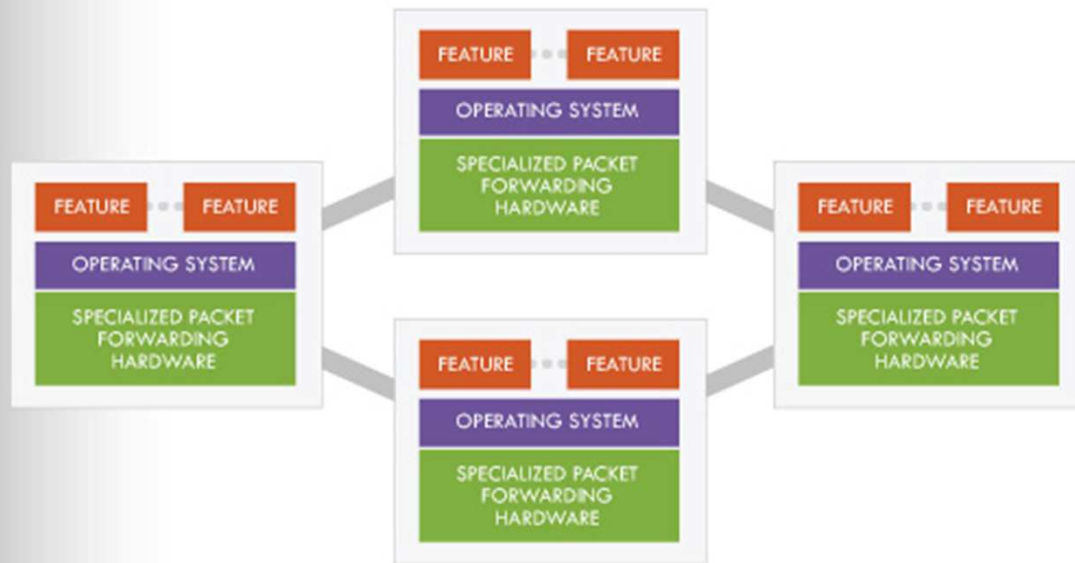
SDN: Software Defined Networking

- <http://opennetsummit.org/why.html>
 - SDN is a new approach to networking and its key attributes include: separation of data and control planes; a uniform vendor-agnostic interface called OpenFlow between control and data planes; a logically centralized control plane; and slicing and virtualization of the underlying network. The logically centralized control plane is realized using a network operating system that constructs and presents a logical map of the entire network to services or control applications implemented on top of it. With SDN, a researcher or network administrator can introduce a new capability by writing a simple software program that manipulates the logical map of a slice of the network. The rest is taken care of by the network operating system.
- [Paraphrased from the HotSDN '12 Solicitation]
 - Software Defined Networking (SDN) is a refactoring of the relationship between network devices and the software that controls them.

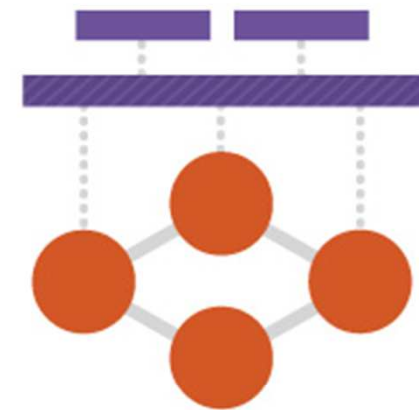
OpenFlow/SDN

X

OpenFlow/SDN Difference



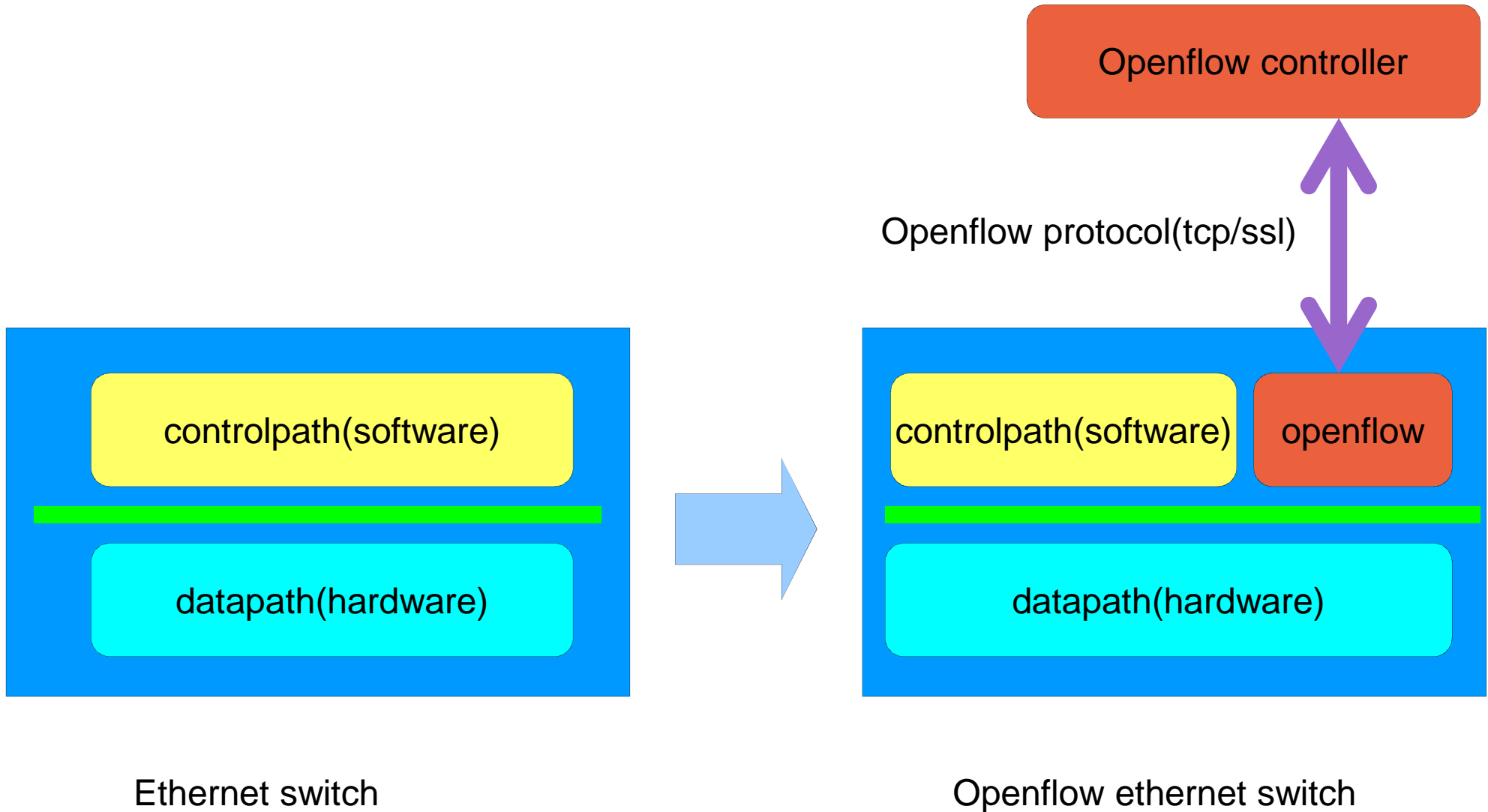
Network of vertically integrated, closed, proprietary switches



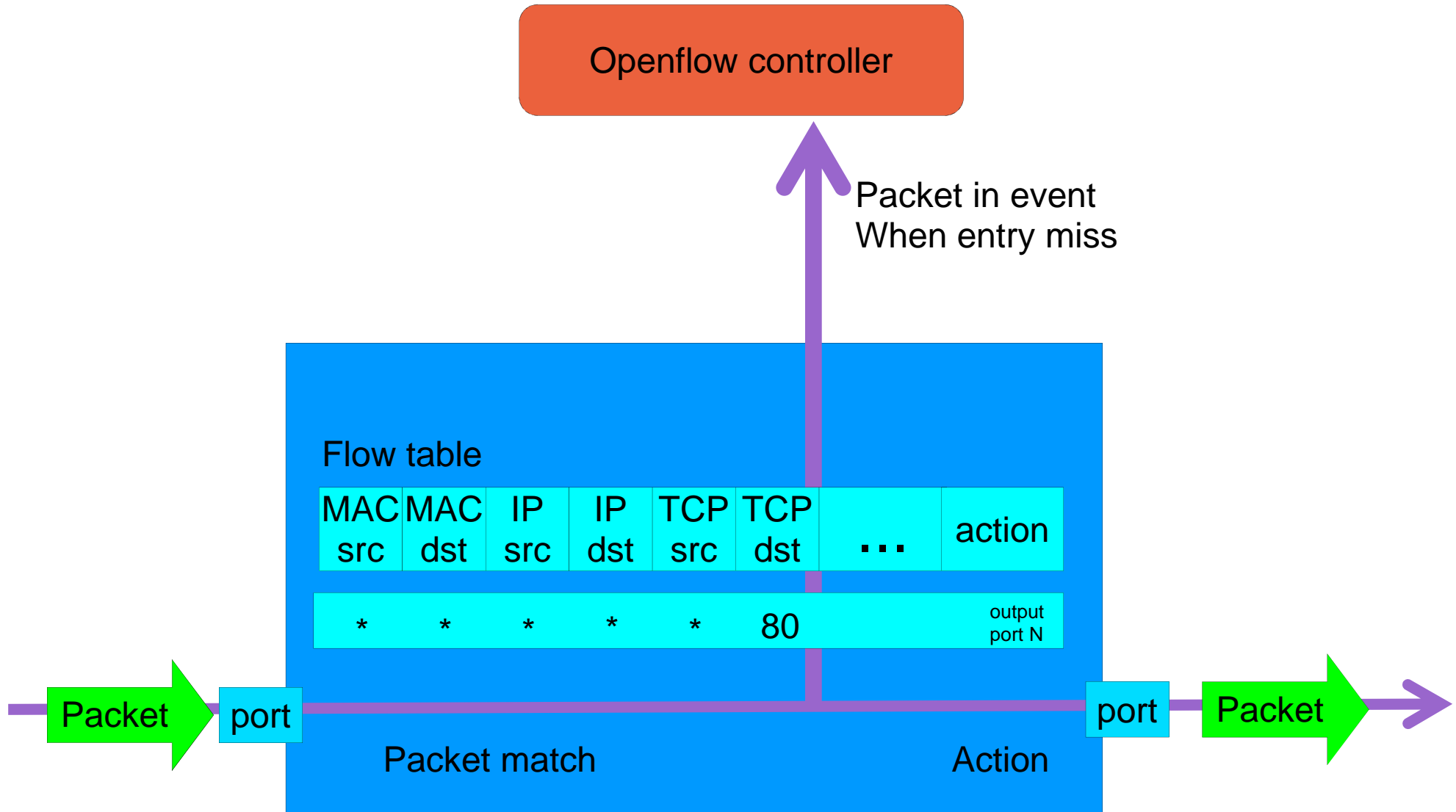
OpenFlow/SDN:

- Separation of control and data plane
- Open interface between control and data plane
- Open interface to the control plane
- Network control and management features in software

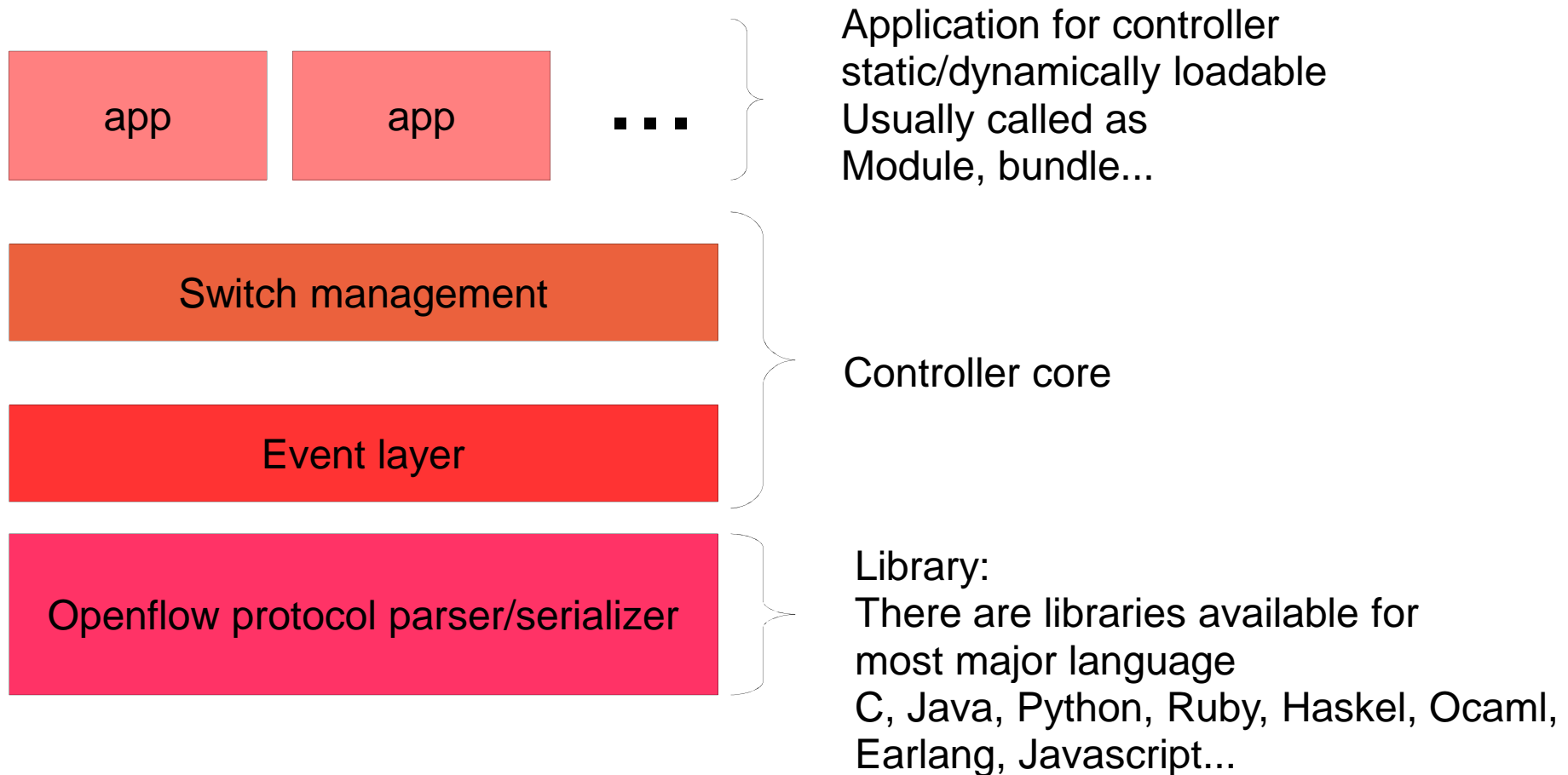
Openflow



Flow table and match/action



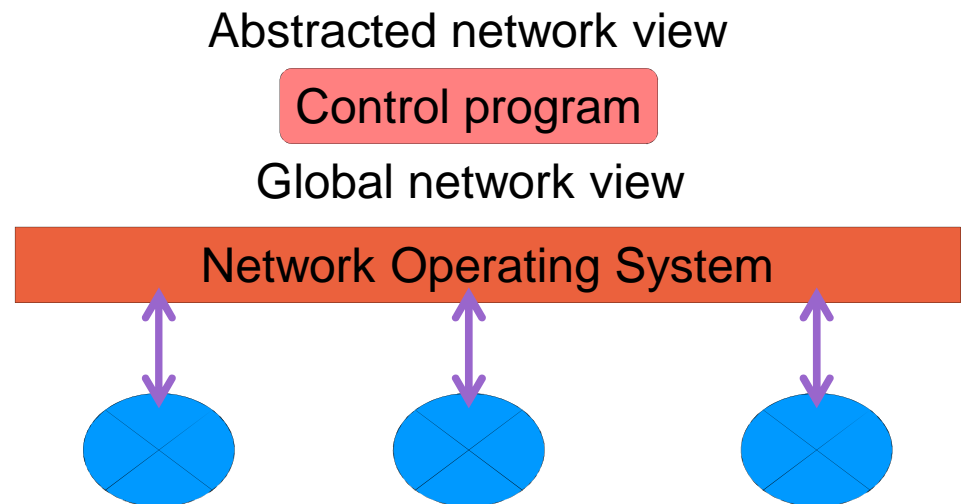
OpenFlow controller structure



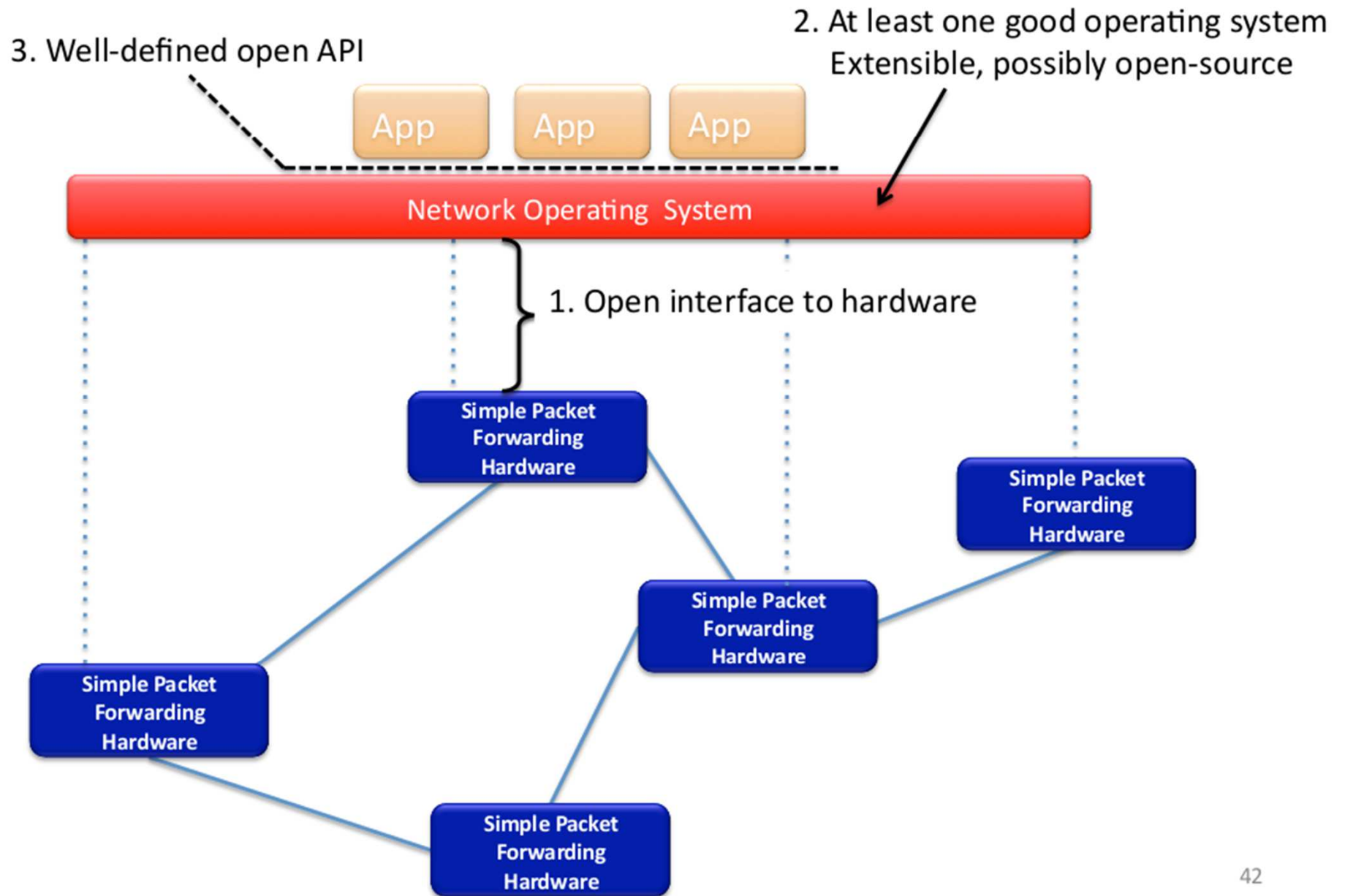
Network Operating System(NOS)

- Distributed system
- Communicate with forwarding planes
- Provides control programs
 - Abstract network view
 - State distribution abstraction
 - Specification abstraction
 - abstract interfaces to network application
 - NOS takes care of distributed details

- Control program
 - Configuration = $f(\text{network view})$



The “Software-defined Network”



Openflow Controllers



NOX

- New NOX
 - Stanford Univ. UC Berkly, Nicira
 - GPL v3
 - C++
 - Native thread model
- NOX classic
 - Stanford Univ. Nicira
 - GPL v3
 - Python based on C++ and swig(<http://www.swig.org>)
 - Its own thread model
 - Esepccially for python support, threading is limited.
- <http://www.noxrepo.org/nox/about-nox/>
- <https://github.com/noxrepo/nox>
- http://groups.google.com/group/nox_dev



POX

- Stanford Univ.
- GPL v3
- python
- Pure Python version of Nox
- <http://www.noxrepo.org/pox/about-pox/>
- <https://github.com/noxrepo/pox>
- http://groups.google.com/group/pox_dev



Trema

- NEC
- GPL v2
- C and Ruby
- TremaShark: integrated network simulator/controller debugger
- Many apps(TremaApps) and tutorial
 - <https://github.com/trema/apps>
- <http://trema.github.com/trema/>
- <https://github.com/trema>
- <https://groups.google.com/group/trema-dev>



Beacon

- David Erickson of Stanford Univ.
- GPL v2 license and the Stanford University FOSS License Exception v1.0
- Java with OSGI, OpenflowJ
- Multithreaded
 - They claim that Beacon scales well
 - http://www.openflow.org/wk/index.php/Controller_Performance_Comparisons
- <https://openflow.stanford.edu/display/Beacon/Home>
- <git://gitoris.stanford.edu/beacon.git>



Floodlight

- BigSwitch
- Apache 2.0
- Java
 - Python support via Jython
- Forked from Beacon
 - Redesigned to removed OSGI dependency
 - Its own module support
- Actively defining North bound API(REST API)
 - e.g. Static flow pusher
- <http://floodlight.openflowhub.org/>
- <https://github.com/floodlight/floodlight>
- <http://groups.google.com/a/openflowhub.org/group/floodlight-dev/topics>

Maestro

- Rice Univ.
- LGPL v2
- Java
- Multi threaded
 - Using DAG(Directed Acyclic Graph) to exploit parallelism
- <http://code.google.com/p/maestro-platform/>
- <http://maestro-platform.googlecode.com/svn/trunk/>
 - subversion
- <http://groups.google.com/group/maestro-platform>

Ryu

- NTT + VALinux Systems Japan K.K.
- Apache 2.0
- Python
- OpenStack support
- Tunneling/VLan
- For details: the next half of this session

Node Flow

- Cisco: Gary Berger(personal project?)
- MIT lincense
- Java script (with Node.js + oflib Node)
- <http://garyberger.net/?p=537>
- <https://github.com/gaberger/NodeFlow>

FlowER

- Travelping
 - Closly working with Telcom company?
- BSD-like lisenice (refer the code for details)
- Erlang
- Used as a port of their products?
- <https://github.com/travelping/flower>

Nettle

- Yale Univ.
- BSD3
- Haskell
- http://haskell.cs.yale.edu/?page_id=376
- <http://www.cs.yale.edu/publications/techreports/tr1431.pdf>

Mirage

- BSD
- OCaml
- <http://openmirage.org/>
- <https://github.com/avsm/mirage>
- <http://anil.recoil.org/papers/2010-hotcloud-lamp.pdf>

Open vSwitch: ovs-controller

- Nicira
- Apatch 2.0(ovs-controller.c itself)
- C
- Included in Open vSwitch
- simple OpenFlow controller reference implementation

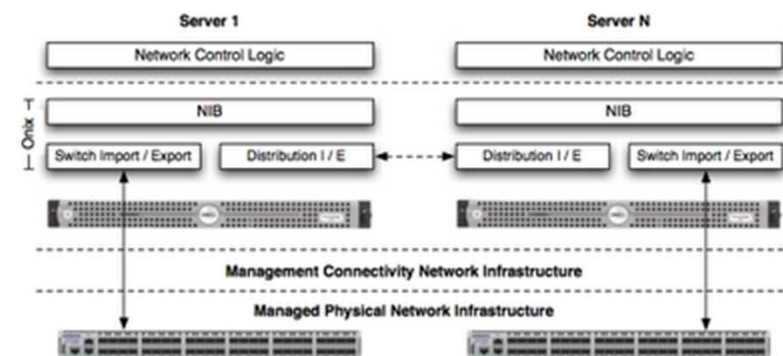
Proprietary Products (Just for completeness)

- Nicira: NVP Network Virtualization Platform
- BigSwitch: Floodlight based?
- NEC: ProgrammableFlow
- Midokura: Midonet
- NTT Data:
- Traveling: FlowER based?

Related Academic research

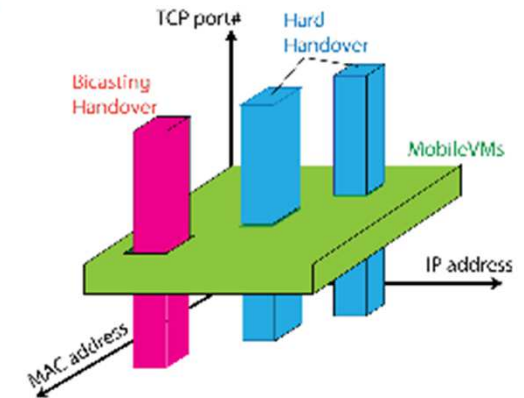
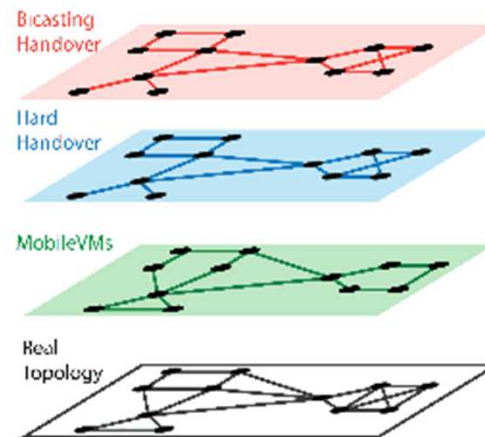
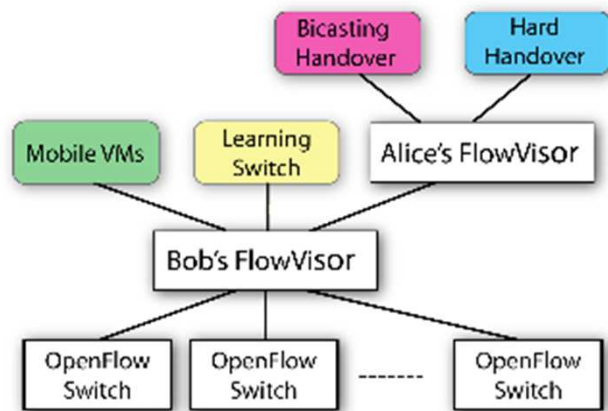
Onix

- Teemu Koponen, Martin Casado, Natasha Gude, and Jeremy Stribling, Nicira Networks; Leon Poutievski, Min Zhu, and Rajiv Ramanathan, Google; Yuichiro Iwata, Hiroaki Inoue, and Takayuki Hama, NEC; Scott Shenker, International Computer Science Institute (ICSI) and UC Berkeley
- No codes publicly available
- <http://static.usenix.org/event/osdi10/tech/#wed>
- http://static.usenix.org/events/osdi10/tech/full_papers/Koponen.pdf
- Network Operating System
- Network Information Base(NIB)



flowvisor

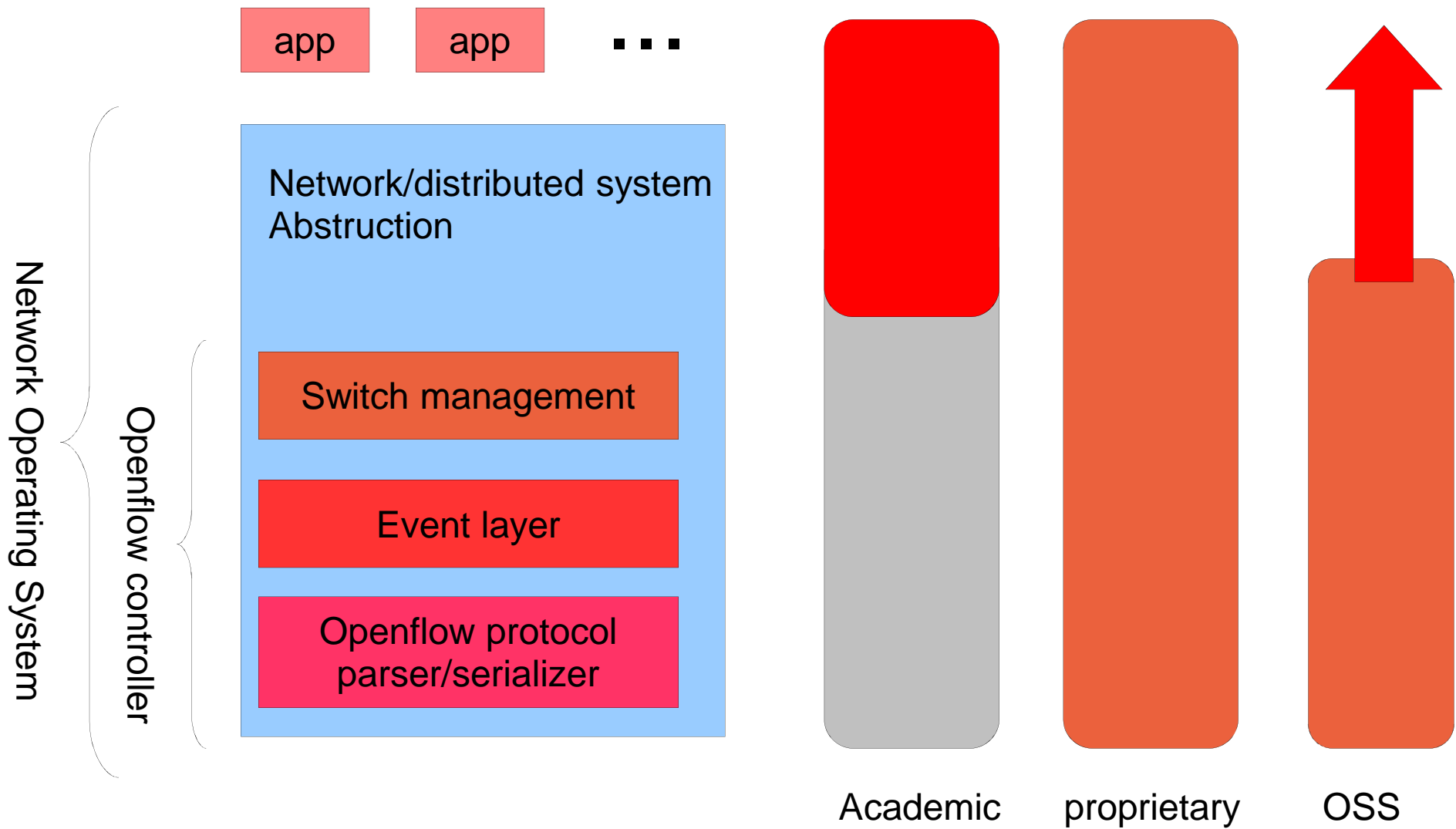
- Its own license (refer the repo for details)
- Java
- OF virtualization/network slicing
- <http://www.openflow.org/downloads/technicalreports/openflow-tr-2009-1-flowvisor.pdf>
- <https://bitbucket.org/onyiah/flowvisor>



Other researches

- RouteFlow
 - <https://sites.google.com/site/routeflow/>
- Flowscale
 - Load balancer
 - <http://www.openflowhub.org/display/FlowScale/FlowScale+Home>
- Frenetic: model checker
 - <http://frenetic-lang.org/>
- NICE-OF
 - Symbolic Execution with Model checker
 - <https://www.usenix.org/system/files/conference/nsdi12/nsdi12-final105.pdf>
 - <http://code.google.com/p/nice-of/>

Openflow controller to network operating system



Openflow controller to Network OS

- Distributed programming is hard
 - State distribution
- Event changing the state is hard
 - react change on network configuration and change the switch configuration
 - Calculating the switch diff based on network diff is hard
- Configuring network right is hard
 - Verification?
 - Model checker?
- Provide some layer for distributed programming
 - Higher level network view
 - Debugging environment?
 - View network status by single command
 - Network health check: Take network states snapshot, and run verification on it
 - Or runtime check?
 - Distributed database?
 - Switch model
 - tracking switch flows somehow
 - HA, multi controllers
 - Taking over switch
 - Simulator?

Summary

- OSS Openflow controllers are very common
- The next area to investigate is to evolve from openflow controller to network operating system

Thank you

- Questions?